

NEWPORT YACHT CLUB
2020 FROSTBITE SAILING INSTRUCTIONS
REGISTRATION OPENS 1 DECEMBER

Dates and Location:

Racing will begin on January 1 and will continue on consecutive Sundays through April 19. The Race Committee will attempt to conduct a minimum of six races on each day, daylight and weather permitting. Races will be conducted approximately between 1200 and 1600 hours. To assist in launching and rigging the boats and setting up the classes, all racers should check in by 1130. All races will be sailed in the inner harbor, directly in front of the Newport Yacht Club. There will be no racing on Easter, 12 April.

Rules:

Racing shall be conducted in accordance with the Racing Rules of Sailing for 2017-2020, the US SAILING's prescriptions thereto, and these sailing instructions.

20/20 Rule:

Races will not be started if the temperature is less than 20 degrees Fahrenheit or the wind is more than 20 knots.

Assumption of risk:

In accordance with section 7-6-9 of Rhode Island General Law, competitors waive any liability that the Newport Yacht Club, its officers, agents, or employees might have for bodily injury. It is the sole responsibility of each competitor to decide whether or not to start or continue a race.

Qualification:

The number of races sailed by the competitor who has sailed the most races in the season shall serve as the basis for qualifying. A competitor qualifies if he/she has sailed at least 60% of that number.

Courses:

Courses and mark roundings will be announced verbally to all skippers prior to the start of each race.

Starting sequence:

Rule 26 of the Racing Rules of Sailing shall be replaced by the following:

Sounds	Time Remaining
5 short blasts	Several seconds to start of sequence
3 long blasts	3 min. to start
2 long blasts	2 min. to start
1 long blast and 3 short blasts	1 min. 30 sec. to start
1 long blast	1 min. to start
3 short blasts	30 sec. to start
2 short blasts	20 sec. to start
1 short blast	10 sec. to start
1 short blast for each second	5, 4, 3, 2, 1 sec. to start
1 long blast	START

Fair Start/Recall:

The Race Committee will signal a fair start by shouting “**ALL CLEAR.**” In the event of a premature start, the Race Committee will attempt to notify the competitors by calling out their sail numbers. It is the responsibility of each skipper to start properly.

Fouls and Protests:

Note that there is no requirement for a red flag in *Rule 61.1(a), Informing the Protestee*, of the *Racing Rules of Sailing* for boats of the size we are using. The Two Turns Penalty, *Rules 44.1 and 44.2 of the Racing Rules of Sailing* is replaced by a One Turn Penalty; one tack and one jibe. Written protests shall be filed within one-half hour of the last race of the day if the foul was not exonerated by one of the parties taking a penalty turn. The protestor and protestee must be available for a hearing when the protest is filed.

Special Instructions:

1. Registration and waiver forms must be filled out and submitted by the first day of individual races. A registration fee must be paid by each competitor.
2. Each competitor must sign-in by 1130 hours on each race day. Failure to do so may jeopardize the competitor's opportunity to race that day, unless the Frostbite Committee has been notified in advance.
3. Participants are required to wear, **WITHOUT EXCEPTION**, a properly secured flotation device, that is not an inflatable while racing or while in the crash boat or on the dock. No one should be on the dock alone.
4. Participants under 18 years of age are required to wear dry suits while racing or while in the crash boat.
5. If a boat capsizes, the race will be terminated immediately, so that the crash boat can render assistance to the disabled boat right away. All racers not involved in assisting should return to the dock and tie up.
6. Boats should not be sailed until the crash boat is manned, ready and underway.
7. Minimal age is 14 years old unless specifically cleared by the Frostbite Committee.
8. All racers will be broken into two or more fleets, A, B, C, etc. (we have only 12 boats). The current standings will determine the break between the fleets. Before each race, each racer will blind draw a sail number. If there are more racers than the number of boats in each class, an X will be added to the draw of sail numbers. An X draw is a qualifier for that race. Racers shall not race a boat twice in a single day, if a racer draws the number of a boat previously sailed that day, the number will be returned, and the racer will draw a second time. While the A fleet is racing, the B fleet will start and finish the race and man the crash boat for the A fleet, and vice versa for when the B fleet races. If there are three fleets racing, while A fleet is racing B fleet will run the race. While B fleet is racing C fleet will run the race. While C fleet is racing A fleet will run the race. If a fleet has racers who draw an X, those racers should be available to man the crash boat for that fleet's race.

Scoring:

Rules A2 Series Scores and A4 Low Point and Bonus Point Systems, of the *Racing Rules of Sailing* shall be replaced by the Cox-Sprague scoring system. Breakdowns are scored as qualifiers.

Important Note:

Please notify the Frostbite Committee if there is any mechanical or structural problem with the hull or rigging of any boat. We will attempt to fix it by the next week of racing.